

# Getting Started With Python On Ibm I Gateway 400

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## **Bayesian Applications in Pharmaceutical Development** - Mani Lakshminarayanan 2019-10-10

The cost for bringing new medicine from discovery to market has nearly doubled in the last decade and has now reached \$2.6 billion. There is an urgent need to make drug development less time-consuming and less costly. Innovative trial designs/ analyses such as the Bayesian approach are essential to meet this need. This book will be the first to provide comprehensive coverage of Bayesian applications across the span of drug development, from discovery, to clinical trial, to manufacturing with practical examples. This book will have a wide appeal to statisticians, scientists, and physicians working in drug development who are motivated to accelerate and streamline the drug development process, as well as students who aspire to work in this field. The advantages of this book are: Provides motivating, worked, practical case examples with easy to grasp models, technical details, and computational codes to run the analyses Balances practical examples with best practices on trial simulation and reporting, as well as regulatory perspectives Chapters written by authors who are individual contributors in their respective topics Dr. Mani Lakshminarayanan is a researcher and statistical consultant with more than 30 years of experience in the pharmaceutical industry. He has published over 50 articles, technical reports, and book chapters besides serving as a referee for several journals. He has a PhD in Statistics from Southern Methodist University, Dallas, Texas and is a Fellow of the American Statistical Association. Dr. Fanni Natanegara has over 15 years of pharmaceutical experience and is currently Principal Research Scientist and Group Leader for the Early Phase Neuroscience Statistics team at Eli Lilly and Company. She played a key role in the Advanced Analytics team to provide Bayesian education and statistical consultation at Eli Lilly. Dr. Natanegara is the chair of the cross industry-regulatory-academic DIA BSWG to ensure that Bayesian methods are appropriately utilized for design and analysis throughout the drug-development process.

## **Learn Quantum Computing with Python and IBM Quantum Experience** - Robert Loredó 2020-09-28

A step-by-step guide to learning the implementation and associated methodologies in quantum computing with the help of the IBM Quantum Experience, Qiskit, and Python that will have you up and running and productive in no time Key FeaturesDetermine the difference between classical computers and quantum computersUnderstand the quantum computational principles such as superposition and entanglement and how they are leveraged on IBM Quantum Experience systemsRun your own quantum experiments and applications by integrating with QiskitBook Description IBM Quantum Experience is a platform that enables developers to learn the basics of quantum computing by allowing them to run experiments on a quantum computing simulator and a real quantum computer. This book will explain the basic principles of quantum mechanics, the principles involved in quantum computing, and the implementation of quantum algorithms and experiments on IBM's quantum processors. You will start working with simple programs that illustrate quantum computing principles and slowly work your way up to more complex programs and algorithms that leverage quantum computing. As you build on your knowledge, you'll understand the functionality of IBM Quantum Experience and the various resources it offers. Furthermore, you'll not only learn the differences between the various quantum computers but also the various simulators available. Later, you'll explore the basics of quantum computing, quantum volume, and a few basic algorithms, all while optimally using the resources available on IBM Quantum Experience. By the end of this book, you'll learn how to build quantum programs on your own and have gained practical quantum computing skills that you can apply to your business. What you will learnExplore quantum computational principles such as superposition and quantum entanglementBecome familiar with the

contents and layout of the IBM Quantum ExperienceUnderstand quantum gates and how they operate on qubitsDiscover the quantum information science kit and its elements such as Terra and AerGet to grips with quantum algorithms such as Bell State, Deutsch-Jozsa, Grover's algorithm, and Shor's algorithmHow to create and visualize a quantum circuitWho this book is for This book is for Python developers who are looking to learn quantum computing and put their knowledge to use in practical situations with the help of IBM Quantum Experience. Some background in computer science and high-school-level physics and math is required.

## **Dancing with Python** - Robert S. Sutor 2021-08-31

Develop skills in Python and Quantum Computing by implementing exciting algorithms, mathematical functions, classical searching, data analysis, plotting data, machine learning techniques, and quantum circuits. Key FeaturesCreate quantum circuits and algorithms using Qiskit and run them on quantum computing hardware and simulatorsLearn the Pythonic way to write elegant and efficient codeDelve into Python's advanced features, including machine learning, analyzing data, and searchingBook Description Dancing with Python helps you learn Python and quantum computing in a practical way. It will help you explore how to work with numbers, strings, collections, iterators, and files. The book goes beyond functions and classes and teaches you to use Python and Qiskit to create gates and circuits for classical and quantum computing. Learn how quantum extends traditional techniques using the Grover Search Algorithm and the code that implements it. Dive into some advanced and widely used applications of Python and revisit strings with more sophisticated tools, such as regular expressions and basic natural language processing (NLP). The final chapters introduce you to data analysis, visualizations, and supervised and unsupervised machine learning. By the end of the book, you will be proficient in programming the latest and most powerful quantum computers, the Pythonic way. What you will learnExplore different quantum gates and build quantum circuits with Qiskit and PythonWrite succinct code the Pythonic way using magic methods, iterators, and generatorsAnalyze data, build basic machine learning models, and plot the resultsSearch for information using the quantum Grover Search AlgorithmOptimize and test your code to run efficientlyWho this book is for The book will help you get started with coding for Python and Quantum Computing. Basic familiarity with algebra, geometry, trigonometry, and logarithms is required as the book does not cover the detailed mathematics and theory of quantum computing. You can check out the author's Dancing with Qubits book, also published by Packt, for an approachable and comprehensive introduction to quantum computing.

## **Getting Started with IBM API Connect: Scenarios Guide** - Alex Seriy 2016-09-08

IBM® API Connect is an API management solution from IBM that offers capabilities to create, run, manage, and secure APIs and microservices. By using these capabilities, the full lifecycle of APIs for on-premises and cloud environments can be managed. This IBM Redpaper™ publication describes practical scenarios that show the API Connect capabilities for managing the full API life cycle, creating, running, securing, and managing the APIs. This Redpaper publication is targeted to users of an API Connect based API strategy, developers, IT architects, and technical evangelists. If you are not familiar with APIs or API Connect, we suggest that you read the Redpaper publication Getting Started with IBM API Connect: Concepts, Architecture and Strategy Guide, REDP-5349, before reading this publication.

## **Python in Neuroscience** - Eilif Müller 2015-07-23

Python is rapidly becoming the de facto standard language for systems integration. Python has a large user and developer-base external to the neuroscience community, and a vast module library that facilitates

rapid and maintainable development of complex and intricate systems. In this Research Topic, we highlight recent efforts to develop Python modules for the domain of neuroscience software and neuroinformatics: - simulators and simulator interfaces - data collection and analysis - sharing, re-use, storage and databasing of models and data - stimulus generation - parameter search and optimization - visualization - VLSI hardware interfacing. Moreover, we seek to provide a representative overview of existing mature Python modules for neuroscience and neuroinformatics, to demonstrate a critical mass and show that Python is an appropriate choice of interpreter interface for future neuroscience software development.

**Python for Programmers** - Paul J. Deitel 2019-03-15

The professional programmer's Deitel® guide to Python® with introductory artificial intelligence case studies Written for programmers with a background in another high-level language, Python for Programmers uses hands-on instruction to teach today's most compelling, leading-edge computing technologies and programming in Python—one of the world's most popular and fastest-growing languages. Please read the Table of Contents diagram inside the front cover and the Preface for more details. In the context of 500+, real-world examples ranging from individual snippets to 40 large scripts and full implementation case studies, you'll use the interactive IPython interpreter with code in Jupyter Notebooks to quickly master the latest Python coding idioms. After covering Python Chapters 1-5 and a few key parts of Chapters 6-7, you'll be able to handle significant portions of the hands-on introductory AI case studies in Chapters 11-16, which are loaded with cool, powerful, contemporary examples. These include natural language processing, data mining Twitter® for sentiment analysis, cognitive computing with IBM® Watson™, supervised machine learning with classification and regression, unsupervised machine learning with clustering, computer vision through deep learning and convolutional neural networks, deep learning with recurrent neural networks, big data with Hadoop®, Spark™ and NoSQL databases, the Internet of Things and more. You'll also work directly or indirectly with cloud-based services, including Twitter, Google Translate™, IBM Watson, Microsoft® Azure®, OpenMapQuest, PubNub and more. Features 500+ hands-on, real-world, live-code examples from snippets to case studies IPython + code in Jupyter® Notebooks Library-focused: Uses Python Standard Library and data science libraries to accomplish significant tasks with minimal code Rich Python coverage: Control statements, functions, strings, files, JSON serialization, CSV, exceptions Procedural, functional-style and object-oriented programming Collections: Lists, tuples, dictionaries, sets, NumPy arrays, pandas Series & DataFrames Static, dynamic and interactive visualizations Data experiences with real-world datasets and data sources Intro to Data Science sections: AI, basic stats, simulation, animation, random variables, data wrangling, regression AI, big data and cloud data science case studies: NLP, data mining Twitter®, IBM® Watson™, machine learning, deep learning, computer vision, Hadoop®, Spark™, NoSQL, IoT Open-source libraries: NumPy, pandas, Matplotlib, Seaborn, Folium, SciPy, NLTK, TextBlob, spaCy, Textastic, Tweepy, scikit-learn®, Keras and more Accompanying code examples are available here:

[http://ptgmedia.pearsoncmg.com/imprint\\_downloads/informit/bookreg/9780135224335/9780135224335\\_examples.zip](http://ptgmedia.pearsoncmg.com/imprint_downloads/informit/bookreg/9780135224335/9780135224335_examples.zip). Register your product for convenient access to downloads, updates, and/or corrections as they become available. See inside book for more information.

**Python for Data Analysis** - Wes McKinney 2017-09-25

Get complete instructions for manipulating, processing, cleaning, and crunching datasets in Python. Updated for Python 3.6, the second edition of this hands-on guide is packed with practical case studies that show you how to solve a broad set of data analysis problems effectively. You'll learn the latest versions of pandas, NumPy, IPython, and Jupyter in the process. Written by Wes McKinney, the creator of the Python pandas project, this book is a practical, modern introduction to data science tools in Python. It's ideal for analysts new to Python and for Python programmers new to data science and scientific computing. Data files and related material are available on GitHub. Use the IPython shell and Jupyter notebook for exploratory computing Learn basic and advanced features in NumPy (Numerical Python) Get started with data analysis tools in the pandas library Use flexible tools to load, clean, transform, merge, and reshape data Create informative visualizations with matplotlib Apply the pandas groupby facility to slice, dice, and summarize datasets Analyze and manipulate regular and irregular time series data Learn how to solve real-world data analysis problems with thorough, detailed examples

**Internet of Things Programming Projects** - Colin Dow 2018-10-31

A practical project-based guide to help you build and control your IoT projects Key FeaturesLeverage the full potential of IoT with the combination of Raspberry Pi 3 and PythonBuild complex Python-based applications with IoTWork on various IoT projects and understand the basics of electronicsBook Description The Internet of Things (IOT) has managed to attract the attention of researchers and tech enthusiasts, since it powerfully combines classical networks with instruments and devices. In Internet of Things Programming Projects, we unleash the power of Raspberry Pi and Python to create engaging projects. In the first part of the book, you'll be introduced to the Raspberry Pi, learn how to set it up, and then jump right into Python programming. Then, you'll dive into real-world computing by creating a "Hello World" app using flash LEDs. As you make your way through the chapters, you'll go back to an age when analog needle meters ruled the world of data display. You'll learn to retrieve weather data from a web service and display it on an analog needle meter, and build a home security system using the Raspberry Pi. The next project has a modern twist, where we employ the Raspberry Pi to send a signal to a web service that will send you a text when someone is at the door. In the final project, you take what you've learned from the previous two projects and create an IoT robot car that you can use to monitor what your pets are up to when you are away. By the end of this book, you will be well versed in almost every possible way to make your IoT projects stand out. What you will learnInstall and set up a Raspberry Pi for IoT developmentLearn how to use a servo motor as an analog needle meter to read dataBuild a home security dashboard using an infrared motion detectorCommunicate with a web service that sends you a message when the doorbell ringsReceive data and display it with an actuator connected to the Raspberry PiBuild an IoT robot car that is controlled through the internetWho this book is for Internet of Things Programming Projects is for Python developers and programmers who are interested in building their own IoT applications and IoT-based projects. It is also targeted at IoT programmers and developers who are looking to build exciting projects with Python.

**Natural Computing with Python** - Giancarlo Zaccone 2019-09-17

Step-by-step guide to learn and solve complex computational problems with Nature Inspired algorithms. DESCRIPTION Natural Computing is the field of research inspired by nature, that allows the development of new algorithms to solve complex problems, leads to the synthesis of natural models, and may result in the design of new computing systems. This book exactly aims to educate you with practical examples on topics of importance associated with research field of Natural computing. The initial few chapters will quickly walk you through Neural Networks while describing deep learning architectures such as CNN, RNN and AutoEncoders using Keras. As you progress further, you'll gain understanding to develop genetic algorithm to solve traveling salesman problem, implement swarm intelligence techniques using the SwarmPackagePy and Cellular Automata techniques such as Game of Life, Langton's ant, etc. The latter half of the book will introduce you to the world of Fractals such as such as the Cantor Set and the Mandelbrot Set, develop a quantum program with the QiSkit tool that runs on a real quantum computing platform, namely the IBM Q Machine and a Python simulation of the Adleman experiment that showed for the first time the possibility of performing computations at the molecular level. KEY FEATURES Artificial Neural Networks Deep Learning models using Keras Quantum Computers and Programming Genetic Algorithms, CNN and RNNs Swarm Intelligence Systems Reinforcement Learning using OpenAI Artificial Life DNA computing Fractals WHAT WILL YOU LEARN Mastering Artificial Neural Networks Developing Artificial Intelligence systems Resolving complex problems with Genetic Programming and Swarm intelligence algorithms Programming Quantum Computers Exploring the mathematical world of fractals Simulating complex systems by Cellular Automata Understanding the basics of DNA computation WHO THIS BOOK IS FOR This book is for all science enthusiasts, in particular who want to understand what are the links between computer sciences and natural systems. Interested readers should have good skills in math and python programming along with some basic knowledge of physics and biology. . Although, some knowledge of the topics covered in the book will be helpful, it is not essential to have worked with the tools covered in the book. Table of Contents Neural Networks Deep Learning Genetic Programming Swarm Intelligence Cellular Automata Fractals Quantum Computing DNA Computing

**Advances in Networked-based Information Systems** - Leonard Barolli 2019-08-14

This book focuses on the emerging areas of information networking and its applications, presenting the latest innovative research and development techniques from both theoretical and practical perspectives. Today's networks and information systems are evolving rapidly, and there are new trends and applications in information networking, such as wireless sensor networks, ad hoc networks, peer-to-peer systems, vehicular networks, opportunistic networks, grid and cloud computing, pervasive and ubiquitous computing, multimedia systems, security, multi-agent systems, high-speed networks, and web-based systems. However, since these networks need to be capable of managing the increasing number of users, provide support for different services, guarantee the QoS, and optimize the network resources, a number of research issues and challenges have to be considered in order to provide solutions.

**Python Made Simple** - Beri Rydhm 2019-09-20

Take tiny steps to enter the big world of data science through this interesting guide. Key features: Acquire basic concepts related to python programming. Understand the core functionalities of Python Programming. Provide the information regarding idle IDE. Computational Problem solving in Python. Object oriented concepts in Python. Database connectivity with Python. Description: In the last few years, python gained popularity and became the first choice of the students, teachers as well as professionals. It is being used in different fields such as education, software development, website development and also in various advanced research. In the field of education it allows students to learn the programming language in an easier and efficient manner. In the information technology field it can be used as a language for creating softwares as well as for web developments. It can be integrated with different platforms like Django. In research, Python programming can be used in simulation or it can be used for machine learning techniques. The primary goal of this text is to create a pedagogically sound and accessible textbook that emphasises on core concepts of Python programming. The book contains lots of practical examples to show the working of a particular code construct. The book can be very helpful in order to learn the basic and advance concepts of python programming. In the beginning of the book the focus is on the basic concepts related to core python programming starting from the installation phase of python interpreter to building the concepts for the reader towards python programming. Then the book moves towards the concept of different statements and programming conditions that python programming can handle in an easier manner. It then moves to the concepts related to object oriented programming and at last the reader will get to know about the database connectivity with the python program. What will you learn: You can learn the core concept related to python programming. You will get to learn how to program in python. You can learn how Python programming helps to solve computational problems. By reading this book you can learn how to work with python. You will get familiarity with the python programming concepts. You will learn how to operate idle IDE and how it can be used to write python program in easier way. Who this book is for: The book is intended for anyone who wish to learn python programming language. This book also covers the syllabus of various universities and readers can use this book as a help in their academic education. This book can be used by readers to start with python programming from basics to advanced level even without having any prior knowledge of python programming. Table of contents: 1. Introduction to Python 2. Python Fundamentals 3. Expression and Operators 4. Control Statements 5. Functions 6. List Processing 7. Tuple Processing 8. Dictionary Processing 9. String Processing 10. File Processing 11. Exception Handling 12. Object Oriented Programming 13. Inheritance & Polymorphism 14. Database Design in Python About the author: Rydhm Beri teaches in BBK DAV College for Women, Amritsar, as an Assistant Professor, since last three years and has 5 years of experience in the field of education and 3 years of experience in research. Her research interests include MANETs, Cloud computing, IOT, Fog Computing. She has done M.Sc. Computer Science from BBK DAV College for Women, Amritsar and MCA from Lovely Professional University and is currently pursuing Ph.D. in the field of IOT and embedded systems. She has a deep knowledge of programming and has worked for different projects in languages like, .Net, Java, PHP and Python. Currently she is working on Python programming and relate it to IOT and Machine learning field. She has published 19 research papers out of which 17 are international and 2 are national research papers. She has also been working as a reviewer in conferences and journals. In her leisure time, she likes to attend workshops and conferences and likes to program applications. Her Blog links: <https://rydhmberi.weebly.com/> Her

LinkedIn Profile: <https://www.linkedin.com/in/rydhm-beri-47a721101/>

**Getting Started with Impala** - John Russell 2014-09-25

Learn how to write, tune, and port SQL queries and other statements for a Big Data environment, using Impala—the massively parallel processing SQL query engine for Apache Hadoop. The best practices in this practical guide help you design database schemas that not only interoperate with other Hadoop components, and are convenient for administrators to manage and monitor, but also accommodate future expansion in data size and evolution of software capabilities. Written by John Russell, documentation lead for the Cloudera Impala project, this book gets you working with the most recent Impala releases quickly. Ideal for database developers and business analysts, the latest revision covers analytics functions, complex types, incremental statistics, subqueries, and submission to the Apache incubator. Getting Started with Impala includes advice from Cloudera's development team, as well as insights from its consulting engagements with customers. Learn how Impala integrates with a wide range of Hadoop components. Attain high performance and scalability for huge data sets on production clusters. Explore common developer tasks, such as porting code to Impala and optimizing performance. Use tutorials for working with billion-row tables, date- and time-based values, and other techniques. Learn how to transition from rigid schemas to a flexible model that evolves as needs change. Take a deep dive into joins and the roles of statistics.

**Hands-On Data Analysis with Pandas** - Stefanie Molin 2021-04-29

Get to grips with pandas by working with real datasets and master data discovery, data manipulation, data preparation, and handling data for analytical tasks. Key Features: Perform efficient data analysis and manipulation tasks using pandas 1.x. Apply pandas to different real-world domains with the help of step-by-step examples. Make the most of pandas as an effective data exploration tool. Book Description: Extracting valuable business insights is no longer a 'nice-to-have', but an essential skill for anyone who handles data in their enterprise. Hands-On Data Analysis with Pandas is here to help beginners and those who are migrating their skills into data science get up to speed in no time. This book will show you how to analyze your data, get started with machine learning, and work effectively with the Python libraries often used for data science, such as pandas, NumPy, matplotlib, seaborn, and scikit-learn. Using real-world datasets, you will learn how to use the pandas library to perform data wrangling to reshape, clean, and aggregate your data. Then, you will learn how to conduct exploratory data analysis by calculating summary statistics and visualizing the data to find patterns. In the concluding chapters, you will explore some applications of anomaly detection, regression, clustering, and classification using scikit-learn to make predictions based on past data. This updated edition will equip you with the skills you need to use pandas 1.x to efficiently perform various data manipulation tasks, reliably reproduce analyses, and visualize your data for effective decision making - valuable knowledge that can be applied across multiple domains. What you will learn: Understand how data analysts and scientists gather and analyze data. Perform data analysis and data wrangling using Python. Combine, group, and aggregate data from multiple sources. Create data visualizations with pandas, matplotlib, and seaborn. Apply machine learning algorithms to identify patterns and make predictions. Use Python data science libraries to analyze real-world datasets. Solve common data representation and analysis problems using pandas. Build Python scripts, modules, and packages for reusable analysis code. Who this book is for: This book is for data science beginners, data analysts, and Python developers who want to explore each stage of data analysis and scientific computing using a wide range of datasets. Data scientists looking to implement pandas in their machine learning workflow will also find plenty of valuable know-how as they progress. You'll find it easier to follow along with this book if you have a working knowledge of the Python programming language, but a Python crash-course tutorial is provided in the code bundle for anyone who needs a refresher.

**Data Analysis with Python** - David Taieb 2018-12-31

Learn a modern approach to data analysis using Python to harness the power of programming and AI across your data. Detailed case studies bring this modern approach to life across visual data, social media, graph algorithms, and time series analysis. Key Features: Bridge your data analysis with the power of programming, complex algorithms, and AI. Use Python and its extensive libraries to power your way to new levels of data insight. Work with AI algorithms, TensorFlow, graph algorithms, NLP, and financial time series. Explore this modern approach across with key industry case studies and hands-on projects. Book Description: Data Analysis with Python offers a modern approach to data analysis so that

you can work with the latest and most powerful Python tools, AI techniques, and open source libraries. Industry expert David Taieb shows you how to bridge data science with the power of programming and algorithms in Python. You'll be working with complex algorithms, and cutting-edge AI in your data analysis. Learn how to analyze data with hands-on examples using Python-based tools and Jupyter Notebook. You'll find the right balance of theory and practice, with extensive code files that you can integrate right into your own data projects. Explore the power of this approach to data analysis by then working with it across key industry case studies. Four fascinating and full projects connect you to the most critical data analysis challenges you're likely to meet in today. The first of these is an image recognition application with TensorFlow - embracing the importance today of AI in your data analysis. The second industry project analyses social media trends, exploring big data issues and AI approaches to natural language processing. The third case study is a financial portfolio analysis application that engages you with time series analysis - pivotal to many data science applications today. The fourth industry use case dives you into graph algorithms and the power of programming in modern data science. You'll wrap up with a thoughtful look at the future of data science and how it will harness the power of algorithms and artificial intelligence. What you will learn

A new toolset that has been carefully crafted to meet for your data analysis challenges

Full and detailed case studies of the toolset across several of today's key industry contexts

Become super productive with a new toolset across Python and Jupyter Notebook

Look into the future of data science and which directions to develop your skills next

Who this book is for This book is for developers wanting to bridge the gap between them and data scientists. Introducing PixieDust from its creator, the book is a great desk companion for the accomplished Data Scientist. Some fluency in data interpretation and visualization is assumed. It will be helpful to have some knowledge of Python, using Python libraries, and some proficiency in web development.

[Python for Everybody](#) - Charles R. Severance 2016-04-09

Python for Everybody is designed to introduce students to programming and software development through the lens of exploring data. You can think of the Python programming language as your tool to solve data problems that are beyond the capability of a spreadsheet. Python is an easy to use and easy to learn programming language that is freely available on Macintosh, Windows, or Linux computers. So once you learn Python you can use it for the rest of your career without needing to purchase any software. This book uses the Python 3 language. The earlier Python 2 version of this book is titled "Python for Informatics: Exploring Information". There are free downloadable electronic copies of this book in various formats and supporting materials for the book at [www.pythonlearn.com](http://www.pythonlearn.com). The course materials are available to you under a Creative Commons License so you can adapt them to teach your own Python course.

[Getting Started with CouchDB](#) - MC Brown 2012-01-31

CouchDB is a new breed of database for the Internet, geared to meet the needs of today's dynamic web applications. With this concise introduction, you'll learn how CouchDB's simple model for storing, processing, and accessing data makes it ideal for the type of data and rapid response users now demand from your applications—and how easy CouchDB is to set up, deploy, maintain, and scale. The code-packed examples in this book will help you learn how to work with documents, populate a simple database, replicate data from one database to another, and a host of other tasks. Install CouchDB on Linux, Mac OS X, Windows, or (if you must) from the source code

Interact with data through CouchDB's RESTful API, and use standard HTTP operations, such as PUT, GET, POST, and DELETE

Use Futon—CouchDB's web-based interface—to manage databases and documents, and to configure replications

Learn how to create, update, and delete documents in JSON format, and how to create and delete databases

Work with design documents to get the formatting and indexing your application requires

[An Introduction to Python](#) - Guido Van Rossum 2011-03

"This manual is part of the official reference documentation for Python, an object-oriented programming language created by Guido van Rossum. Python is free software. The term "free software" refers to your freedom to run, copy, distribute, study, change and improve the software. With Python you have all these freedoms. You can support free software by becoming an associate member of the Free Software Foundation. The Free Software Foundation is a tax-exempt charity dedicated to promoting the right to use, study, copy, modify, and redistribute computer programs. It also helps to spread awareness of the ethical and political

issues of freedom in the use of software. For more information visit the website [www.fsf.org](http://www.fsf.org). The development of Python itself is supported by the Python Software Foundation. Companies using Python can invest in the language by becoming sponsoring members of this group. Donations can also be made online through the Python website. Further information is available at <http://www.python.org/psf/>."--Page 1.

[Getting Started with Data Science](#) - Murtaza Haider 2015-12-14

Master Data Analytics Hands-On by Solving Fascinating Problems You'll Actually Enjoy! Harvard Business Review recently called data science "The Sexiest Job of the 21st Century." It's not just sexy: For millions of managers, analysts, and students who need to solve real business problems, it's indispensable. Unfortunately, there's been nothing easy about learning data science—until now. Getting Started with Data Science takes its inspiration from worldwide best-sellers like Freakonomics and Malcolm Gladwell's Outliers: It teaches through a powerful narrative packed with unforgettable stories. Murtaza Haider offers informative, jargon-free coverage of basic theory and technique, backed with plenty of vivid examples and hands-on practice opportunities. Everything's software and platform agnostic, so you can learn data science whether you work with R, Stata, SPSS, or SAS. Best of all, Haider teaches a crucial skillset most data science books ignore: how to tell powerful stories using graphics and tables. Every chapter is built around real research challenges, so you'll always know why you're doing what you're doing. You'll master data science by answering fascinating questions, such as:

- Are religious individuals more or less likely to have extramarital affairs?
- Do attractive professors get better teaching evaluations?
- Does the higher price of cigarettes deter smoking?
- What determines housing prices more: lot size or the number of bedrooms?
- How do teenagers and older people differ in the way they use social media?
- Who is more likely to use online dating services?
- Why do some purchase iPhones and others Blackberry devices?
- Does the presence of children influence a family's spending on alcohol?

For each problem, you'll walk through defining your question and the answers you'll need; exploring how others have approached similar challenges; selecting your data and methods; generating your statistics; organizing your report; and telling your story. Throughout, the focus is squarely on what matters most: transforming data into insights that are clear, accurate, and can be acted upon.

[IBM Watson Solutions for Machine Learning](#) - Arindam Ganguly 2021-06-19

Utilize Python and IBM Watson to put real-life use cases into production.

**KEY FEATURES**

- Use of popular Python packages for building Machine Learning solutions from scratch.
- Practice various IBM Watson Machine Learning tools for Computer Vision and Natural Language Processing applications.
- Expert-led best practices to put your Machine Learning solutions into the production environment.

**DESCRIPTION** This book will take you through the journey of some amazing tools IBM Watson has to offer to leverage your machine learning concepts to solve some real-life use cases that are pertinent to the current industry. This book explores the various Machine Learning fundamental concepts and how to use the Python programming language to deal with real-world use cases. It explains how to take your code and deploy it into IBM Cloud leveraging IBM Watson Machine Learning. While doing so, the book also introduces you to several amazing IBM Watson tools such as Watson Assistant, Watson Discovery, and Watson Visual Recognition to ease out various machine learning tasks such as building a chatbot, creating a natural language processing pipeline, or an optical object detection application without a single line of code. It covers Watson Auto AI with which you can apply various machine learning algorithms and pick out the best for your dataset without a single line of code. Finally, you will be able to deploy all of these into IBM Cloud and configure your application to maintain the production-level runtime. After reading this book, you will find yourself confident to administer any machine learning use case and deploy it into production without any hassle. You will be able to take up a complete end-to-end machine learning project with complete responsibility and deliver the best standards the current industry has to offer. Towards the end of this book, you will be able to build an end-to-end production-level application and deploy it into Cloud.

**WHAT YOU WILL LEARN**

- Review the basics of Machine Learning and learn implementation using Python.
- Learn deployment using IBM Watson Studio and Watson Machine Learning.
- Learn how to use Watson Auto AI to automate hyperparameter tuning.
- Learn Watson Assistant, Watson Visual Recognition, and Watson Discovery.
- Learn how to implement the various layers of an end-to-end AI application.
- Learn all the configurations needed for production deployment to Cloud.

**WHO**

THIS BOOK IS FOR This book is for all data professionals, ML enthusiasts, and software developers who are looking for real solutions to be developed. The reader is expected to have a prior knowledge of the web application architecture and basic Python fundamentals. TABLE OF CONTENTS 1. Introduction to Machine Learning 2. Deep Learning 3. Features and Metrics 4. Build Your Own Chatbot 5. First Complete Machine Learning Project 6. Perfecting Our Model 7. Visual Recognition 8. Watson Discovery 9. Deployment and Others 10. Deploying the Food Ordering Bot

**Getting Started with Natural Language Processing** - Ekaterina Kochmar 2022-10-18

Getting Started with Natural Language Processing is a hands-on guide filled with everything you need to get started with NLP in a friendly, understandable tutorial. Full of Python code and hands-on projects, each chapter provides a concrete example with practical techniques that you can put into practice right away. By following the numerous Python-based examples and real-world case studies, you'll apply NLP to search applications, extracting meaning from text, sentiment analysis, user profiling, and more. When you're done, you'll have a solid grounding in NLP that will serve as a foundation for further learning. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

**Beginning Programming with Python For Dummies** - John Paul Mueller 2018-02-13

The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, *Beginning Programming with Python For Dummies* is a helpful resource that will set you up for success.

**Python Programming** - Vijay Kumar Sharma 2021-09-07

Maintaining a practical perspective, *Python Programming: A Practical Approach* acquaints you with the wonderful world of programming. The book is a starting point for those who want to learn Python programming. The backbone of any programming, which is the data structure and components such as strings, lists, etc., have been illustrated with many examples and enough practice problems to instill a level of self-confidence in the reader. Drawing on knowledge gained directly from teaching Computer Science as a subject and working on a wide range of projects related to ML, AI, deep learning, and blockchain, the authors have tried their best to present the necessary skills for a Python programmer. Once the foundation of Python programming is built and the readers are aware of the exact structure, dimensions, processing, building blocks, and representation of data, they can readily take up their specific problems from the area of interest and solve them with the help of Python. These include, but are not limited to, operators, control flow, strings, functions, module processing, object-oriented programming, exception and file handling, multithreading, synchronization, regular expressions, and Python database programming. This book on Python programming is specially designed to keep readers busy with learning fundamentals and generates a sense of confidence by attempting the assignment problems. We firmly believe that explaining any particular technology deviates from learning the fundamentals of a programming language. This book is focused on helping readers attempt implementation in their areas of interest through the skills imparted through this book. We have attempted to present the real essence of Python programming, which you can confidently apply in real life by using Python as a tool. Salient Features □ Based on real-world requirements and solution. □ Simple presentation

without avoiding necessary details of the topic. □ Executable programs on almost every topic. □ Plenty of exercise questions, designed to test readers' skills and understanding. Purposefully designed to be instantly applicable, *Python Programming: A Practical Approach* provides implementation examples so that the described subject matter can be immediately implemented due to the well-known versatility of Python in handling different data types with ease.

**Programming Python** - Mark Lutz 2001

A guide to Python, the object-oriented scripting language, discusses the use of Python in Internet and web programming; address Python's C intergration tools; and features many examples that expand as new topics are introduced. Original. (Intermediate/Advanced)

**Effective Computation in Physics** - Anthony Scopatz 2015-06-25

More physicists today are taking on the role of software developer as part of their research, but software development isn't always easy or obvious, even for physicists. This practical book teaches essential software development skills to help you automate and accomplish nearly any aspect of research in a physics-based field. Written by two PhDs in nuclear engineering, this book includes practical examples drawn from a working knowledge of physics concepts. You'll learn how to use the Python programming language to perform everything from collecting and analyzing data to building software and publishing your results. In four parts, this book includes: Getting Started: Jump into Python, the command line, data containers, functions, flow control and logic, and classes and objects Getting It Done: Learn about regular expressions, analysis and visualization, NumPy, storing data in files and HDF5, important data structures in physics, computing in parallel, and deploying software Getting It Right: Build pipelines and software, learn to use local and remote version control, and debug and test your code Getting It Out There: Document your code, process and publish your findings, and collaborate efficiently; dive into software licenses, ownership, and copyright procedures

**Practical Java Programming for IoT, AI, and Blockchain** - Perry Xiao 2019-07-02

Learn practical uses for some of the hottest tech applications trending among technology professionals We are living in an era of digital revolution. On the horizon, many emerging digital technologies are being developed at a breathtaking speed. Whether we like it or not, whether we are ready or not, digital technologies are going to penetrate more and more, deeper and deeper, into every aspect of our lives. This is going to fundamentally change how we live, how we work, and how we socialize. Java, as a modern high-level programming language, is an excellent tool for helping us to learn these digital technologies, as well as to develop digital applications, such as IoT, AI, Cybersecurity, Blockchain and more. *Practical Java Programming* uses Java as a tool to help you learn these new digital technologies and to be better prepared for the future changes. Gives you a brief overview for getting started with Java Programming Dives into how you can apply your new knowledge to some of the biggest trending applications today Helps you understand how to program Java to interact with operating systems, networking, and mobile applications Shows you how Java can be used in trending tech applications such as IoT (Internet of Things), AI (Artificial Intelligence), Cybersecurity, and Blockchain Get ready to find out firsthand how Java can be used for connected home devices, healthcare, the cloud, and all the hottest tech applications.

**Getting Started with Python** - Fabrizio Romano 2019-02-27

Harness the power of Python objects and data structures to implement algorithms for analyzing your data and efficiently extracting information Key Features Turn your designs into working software by learning the Python syntax Write robust code with a solid understanding of Python data structures Understand when to use the functional or the OOP approach Book Description This Learning Path helps you get comfortable with the world of Python. It starts with a thorough and practical introduction to Python. You'll quickly start writing programs, building websites, and working with data by harnessing Python's renowned data science libraries. With the power of linked lists, binary searches, and sorting algorithms, you'll easily create complex data structures, such as graphs, stacks, and queues. After understanding cooperative inheritance, you'll expertly raise, handle, and manipulate exceptions. You will effortlessly integrate the object-oriented and not-so-object-oriented aspects of Python, and create maintainable applications using higher level design patterns. Once you've covered core topics, you'll understand the joy of unit testing and just how easy it is to create unit tests. By the end of this Learning Path, you will have built components that are easy to understand, debug, and can be used across different applications. This

Learning Path includes content from the following Packt products: Learn Python Programming - Second Edition by Fabrizio Romano Python Data Structures and Algorithms by Benjamin Baka Python 3 Object-Oriented Programming by Dusty Phillips What you will learn Use data structures and control flow to write code Use functions to bundle together a sequence of instructions Implement objects in Python by creating classes and defining methods Design public interfaces using abstraction, encapsulation and information hiding Raise, define, and manipulate exceptions using special error objects Create bulletproof and reliable software by writing unit tests Learn the common programming patterns and algorithms used in Python Who this book is for If you are relatively new to coding and want to write scripts or programs to accomplish tasks using Python, or if you are an object-oriented programmer for other languages and seeking a leg up in the world of Python, then this Learning Path is for you. Though not essential, it will help you to have basic knowledge of programming and OOP.

Getting Started: Journey to Modernization with IBM Z - Makenzie Manna 2021-03-15

Modernization of enterprise IT applications and infrastructure is key to the survival of organizations. It is no longer a matter of choice. The cost of missing out on business opportunities in an intensely competitive market can be enormous. To aid in their success, organizations are facing increased encouragement to embrace change. They are pushed to think of new and innovative ways to counter, or offer, a response to threats that are posed by competitors who are equally as aggressive in adopting newer methods and technologies. The term modernization often varies in meaning based on perspective. This IBM® Redbooks® publication focuses on the technological advancements that unlock computing environments that are hosted on IBM Z® to enable secure processing at the core of hybrid. This publication is intended for IT executives, IT managers, IT architects, System Programmers, and Application Developer professionals.

**Practical Quantum Computing for Developers** - Vladimir Silva 2018-12-12

Write algorithms and program in the new field of quantum computing. This book covers major topics such as the physical components of a quantum computer: qubits, entanglement, logic gates, circuits, and how they differ from a traditional computer. Also, Practical Quantum Computing for Developers discusses quantum computing in the cloud using IBM Q Experience including: the composer, quantum scores, experiments, circuits, simulators, real quantum devices, and more. You'll be able to run experiments in the cloud on a real quantum device. Furthermore, this book shows you how to do quantum programming using the QISKit (Quantum Information Software Kit), Python SDK, and other APIs such as QASM (Quantum Assembly). You'll learn to write code using these languages and execute it against simulators (local or remote) or a real quantum computer provided by IBM's Q Experience. Finally, you'll learn the current quantum algorithms for entanglement, random number generation, linear search, integer factorization, and others. You'll peak inside the inner workings of the Bell states for entanglement, Grover's algorithm for linear search, Shor's algorithm for integer factorization, and other algorithms in the fields of optimization, and more. Along the way you'll also cover game theory with the Magic Square, an example of quantum pseudo-telepathy where parties sharing entangled states can be observed to have some kind of communication between them. In this game Alice and Bob play against a referee. Quantum mechanics allows Alice and Bob to always win! By the end of this book, you will understand how this emerging technology provides massive parallelism and significant computational speedups over classical computers, and will be prepared to program quantum computers which are expected to replace traditional computers in the data center. What You Will Learn Use the Q Experience Composer, the first-of-its-kind web console to create visual programs/experiments and submit them to a quantum simulator or real device on the cloud Run programs remotely using the Q Experience REST API Write algorithms that provide superior performance over their classical counterparts Build a Node.js REST client for authenticating, listing remote devices, querying information about quantum processors, and listing or running experiments remotely in the cloud Create a quantum number generator: The quintessential coin flip with a quantum twist Discover quantum teleportation: This algorithm demonstrates how the exact state of a qubit (quantum information) can be transmitted from one location to another, with the help of classical communication and quantum entanglement between the sender and receiver Peek into single qubit operations with the classic game of Battleships with a quantum twist Handle the

counterfeit coin problem: a classic puzzle that consists of finding a counterfeit coin in a beam balance among eight coins in only two turns Who This Book Is For Developers and programmers interested in this new field of computing.

**Introduction to Python Programming for Business and Social Science Applications** - Frederick Kaefer 2020-08-06

Would you like to gather big datasets, analyze them, and visualize the results, all in one program? If this describes you, then Introduction to Python Programming for Business and Social Science Applications is the book for you. Authors Frederick Kaefer and Paul Kaefer walk you through each step of the Python package installation and analysis process, with frequent exercises throughout so you can immediately try out the functions you've learned. Written in straightforward language for those with no programming background, this book will teach you how to use Python for your research and data analysis. Instead of teaching you the principles and practices of programming as a whole, this application-oriented text focuses on only what you need to know to research and answer social science questions. The text features two types of examples, one set from the General Social Survey and one set from a large taxi trip dataset from a major metropolitan area, to help readers understand the possibilities of working with Python. Chapters on installing and working within a programming environment, basic skills, and necessary commands will get you up and running quickly, while chapters on programming logic, data input and output, and data frames help you establish the basic framework for conducting analyses. Further chapters on web scraping, statistical analysis, machine learning, and data visualization help you apply your skills to your research. More advanced information on developing graphical user interfaces (GUIs) help you create functional data products using Python to inform general users of data who don't work within Python. First there was IBM® SPSS®, then there was R, and now there's Python. Statistical software is getting more aggressive - let authors Frederick Kaefer and Paul Kaefer help you tame it with Introduction to Python Programming for Business and Social Science Applications.

**Designing Embedded Systems and the Internet of Things (IoT) with the ARM mbed** - Perry Xiao 2018-06-08

A comprehensive and accessible introduction to the development of embedded systems and Internet of Things devices using ARM mbed Designing Embedded Systems and the Internet of Things (IoT) with the ARM mbed offers an accessible guide to the development of ARM mbed and includes a range of topics on the subject from the basic to the advanced. ARM mbed is a platform and operating system based on 32-bit ARM Cortex-M microcontrollers. This important resource puts the focus on ARM mbed NXP LPC1768 and FRDM-K64F evaluation boards. NXP LPC1768 has powerful features such as a fast microcontroller, various digital and analog I/Os, various serial communication interfaces and a very easy to use Web based compiler. It is one of the most popular kits that are used to study and create projects. FRDM-K64F is relatively new and largely compatible with NXP LPC1768 but with even more powerful features. This approachable text is an ideal guide that is divided into four sections; Getting Started with the ARM mbed, Covering the Basics, Advanced Topics and Case Studies. This getting started guide: Offers a clear introduction to the topic Contains a wealth of original and illustrative case studies Includes a practical guide to the development of projects with the ARM mbed platform Presents timely coverage of how to develop IoT applications Designing Embedded Systems and the Internet of Things (IoT) with the ARM mbed offers students and R&D engineers a resource for understanding the ARM mbed NXP LPC1768 evaluation board.

*Well-Being in the Information Society. Fighting Inequalities* - Hongxiu Li 2018-08-13

This book constitutes the refereed proceedings of the 7th International Conference on Well-Being in the Information Society, WIS 2018, held in Turku, Finland, in August 2018. The 19 revised full papers presented were carefully reviewed and selected from 42 submissions. With the core topic "Fighting Inequalities" WIS 2018 focused on innovations and fresh ideas in the cross-section of information society and health as understood in a wide sense. The papers presented in this volume are organized along the following broad topics: digital society and e-health.

*Python Programming with Design Patterns* - James Cooper 2021-12-10

Learn how to write Python code that's more robust, efficient, maintainable, and elegant--whether you're new to the language or you've been coding for years. Python Programming with Design Patterns combines a clear, modern introduction to modern Python with visual, example-driven explanations of 23 proven patterns for writing

outstanding object-oriented code. Through these patterns and examples, best-selling patterns author James W. Cooper introduces modern techniques for creating Python objects that interact effectively to make powerful, flexible programs. Cooper's wide-ranging coverage includes abstract classes, multiple inheritance, GUI programming and widgets, graphical classes, drawing and plotting, math libraries, database programming, Python decorators, images, threads, iterators, creating executable code from Python programs, and much more. He covers the use of six leading Python development environments, and provides complete downloadable code on Github for every example program. Throughout, Cooper's informal, visual presentation makes patterns easier than ever to understand and use--so you can confidently build large, complex programs that benefit from everything Python has to offer.

**Getting started with z/OS Container Extensions and Docker** - Lydia Parziale 2021-03-02

IBM® z/OS® Container Extensions (IBM zCX) is a new feature of the next version of the IBM z/OS Operating System (z/OS V2.4). It makes it possible to run Linux on IBM Z® applications that are packaged as Docker container images on z/OS. Application developers can develop, and data centers can operate, popular open source packages, Linux applications, IBM software, and third-party software together with z/OS applications and data. This IBM Redbooks® publication helps you to understand the concepts, business perspectives and reference architecture for installing, tailoring, and configuring zCX in your own environment.

**Getting Started with Processing.py** - Allison Parrish 2016-05-11

Processing opened up the world of programming to artists, designers, educators, and beginners. The Processing.py Python implementation of Processing reinterprets it for today's web. This short book gently introduces the core concepts of computer programming and working with Processing. Written by the co-founders of the Processing project, Reas and Fry, along with co-author Allison Parrish, Getting Started with Processing.py is your fast track to using Python's Processing mode.

**Certified Ethical Hacker (CEH) Foundation Guide** - Sagar Ajay Rahalkar 2016-11-29

Prepare for the CEH training course and exam by gaining a solid foundation of knowledge of key fundamentals such as operating systems, databases, networking, programming, cloud, and virtualization. Based on this foundation, the book moves ahead with simple concepts from the hacking world. The Certified Ethical Hacker (CEH) Foundation Guide also takes you through various career paths available upon completion of the CEH course and also prepares you to face job interviews when applying as an ethical hacker. The book explains the concepts with the help of practical real-world scenarios and examples. You'll also work with hands-on exercises at the end of each chapter to get a feel of the subject. Thus this book would be a valuable resource to any individual planning to prepare for the CEH certification course. What You Will Learn Gain the basics of hacking (apps, wireless devices, and mobile platforms) Discover useful aspects of databases and operating systems from a hacking perspective Develop sharper programming and networking skills for the exam Explore the penetration testing life cycle Bypass security appliances like IDS, IPS, and honeypots Grasp the key concepts of cryptography Discover the career paths available after certification Revise key interview questions for a certified ethical hacker Who This Book Is For Beginners in the field of ethical hacking and information security, particularly those who are interested in the CEH course and certification.

**Computer Programming** - Ryan Turner 2020-04-19

Are you a newcomer to computer programming and baffled by the range of options before you? Are you finding it hard to decide which one is best for your particular needs? If so, this book provides an innovative solution! Computer programming is big business. As more and more people are getting online and more companies strive to develop programming languages, for the novice it can seem like an impossible choice when faced with the array of alternatives. So how do you choose the right one for you? This book, Computer Programming for Beginners contains 4 fantastic books in one handy bundle and includes Python Programming, SQL, Arduino, and C#. Each book provides an in-depth look at a different computer language and include chapters that cover: • Avoid confusion and get started quickly with Python • The easiest ways to learn functions, sequences and loops • Making the creation of an SQL view simple • The 6 main advantages of Arduino you probably never knew • Why you should choose C# and how it could change the way you program forever • The C# methods you never knew existed • And much

more... For anyone who is starting out on a computer programming journey, there will always be a time when a choice will have to be made. With Computer Programming for Beginners you have the advantage of looking at 4 of the most popular methods and seeing which one will work best for you. With it you will have all the knowledge in front of you, to make an informed decision and get started with your computer programming journey as soon as possible. Get your copy now!

**Core Python Programming** - Wesley J Chun 2006-09-18

Praise for Core Python Programming The Complete Developer's Guide to Python New to Python? The definitive guide to Python development for experienced programmers Covers core language features thoroughly, including those found in the latest Python releases--learn more than just the syntax! Learn advanced topics such as regular expressions, networking, multithreading, GUI, Web/CGI, and Python extensions Includes brand-new material on databases, Internet clients, Java/Jython, and Microsoft Office, plus Python 2.6 and 3 Presents hundreds of code snippets, interactive examples, and practical exercises to strengthen your Python skills Python is an agile, robust, expressive, fully object-oriented, extensible, and scalable programming language. It combines the power of compiled languages with the simplicity and rapid development of scripting languages. In Core Python Programming, Second Edition, leading Python developer and trainer Wesley Chun helps you learn Python quickly and comprehensively so that you can immediately succeed with any Python project. Using practical code examples, Chun introduces all the fundamentals of Python programming: syntax, objects and memory management, data types, operators, files and I/O, functions, generators, error handling and exceptions, loops, iterators, functional programming, object-oriented programming and more. After you learn the core fundamentals of Python, he shows you what you can do with your new skills, delving into advanced topics, such as regular expressions, networking programming with sockets, multithreading, GUI development, Web/CGI programming and extending Python in C. This edition reflects major enhancements in the Python 2.x series, including 2.6 and tips for migrating to 3. It contains new chapters on database and Internet client programming, plus coverage of many new topics, including new-style classes, Java and Jython, Microsoft Office (Win32 COM Client) programming, and much more. Learn professional Python style, best practices, and good programming habits Gain a deep understanding of Python's objects and memory model as well as its OOP features, including those found in Python's new-style classes Build more effective Web, CGI, Internet, and network and other client/server applications Learn how to develop your own GUI applications using Tkinter and other toolkits available for Python Improve the performance of your Python applications by writing extensions in C and other languages, or enhance I/O-bound applications by using multithreading Learn about Python's database API and how to use a variety of database systems with Python, including MySQL, Postgres, and SQLite Features appendices on Python 2.6 & 3, including tips on migrating to the next generation!

**Cloud Computing Infrastructure on IBM Power Systems: Getting started with ISDM** - Scott Vetter 2012-05-23

Managing IT systems is difficult. Virtualization brings numerous benefits to the datacenter and system administrators. However, it also creates a new set of choices. More choice implies more decisions, and thus an increased management responsibility. Furthermore, the move toward cloud computing, with a service-based acquisition and delivery model, requires that datacenter managers take a holistic view of the resources that they manage and the actors that access the data center. IBM® Service Delivery Manager addresses this problem domain. Delivered as a set of appliances, it automates provisioning, deprovisioning, metering, and management of an IT platform, and the services it provides. It addresses the needs of both IT management and service users. This IBM Redbooks® publication is intended for technical professionals who want to understand and deploy IBM ISDM Cloud on a Power platform.

**IBM Spectrum Connect and IBM Storage Enabler for Containers: Practical Example with IBM FlashSystem A9000** - Markus Oscheka 2018-04-10

This IBM® Redpaper™ publication provides an overview of containers and their framework. Container technology enables prepackaged and pre-configured software with the elements that are needed to run in any environment. Because they are meant to be portable, containers normally restrict applications from storing data on external storage. To overcome this limitation, IBM has developed a solution to provide persistent storage for containers on IBM storage systems, known as the IBM Storage Enabler for Containers. The Enabler tightly integrates with

IBM Spectrum™ Connect (formerly IBM Spectrum Control™ Base Edition). IBM Storage Enabler for Containers v1.0 extends IBM Spectrum Connect to Kubernetes orchestrated container environments. The paper focuses on containers implementation, management, and control by using IBM Spectrum Connect and IBM Storage Enabler for Containers plug-in, with IBM FlashSystem® A9000 or A9000R.

[Python Programming, Deep Learning](#) - Anthony Adams 2021-12-17

Easily Boost Your Skills In Python Programming & Become A Master In Deep Learning & Data Analysis! ☐ Python is an interpreted, high-level, general-purpose programming language that emphasizes code readability with its notable use of significant whitespace. What makes Python so popular in the IT industry is that it uses an object-oriented approach, which enables programmers to write clear, logical code for all types of projects, whether big or small. Hone your Python Programming skills and gain a sharp edge over other programmers the EASIEST way

possible... with this practical beginner's guide! In his 3-in-1 Python crash course for beginners, Anthony Adams gives novices like you simple, yet efficient tips and tricks to become a MASTER in Python coding for artificial intelligence, neural networks, machine learning, and data science/analysis! Here's what you'll get: ☐ Highly innovative ways to boost your understanding of Python programming, data analysis, and machine learning ☐ Quickly and effectively stop fraud with machine learning ☐ Practical and efficient exercises that make understanding Python quick & easy And so much more! As a beginner, you might feel a bit intimidated by the complexities of coding. Add the fact that most Python Programming crash course guides make learning harder than it has to be! ☐ With the help of this 3-in-1 guide, you will be given carefully sequenced Python Programming lessons that'll maximize your understanding, and equip you with all the skills for real-life application! ☐ Thrive in the IT industry with this comprehensive Python Programming crash course! ☐ Scroll up, Click on "Buy Now", and Start Learning Today!