

Age Of Aquariums Sabrina The Teenage Witch Numbered Hardcover

Yeah, reviewing a books **Age Of Aquariums Sabrina The Teenage Witch Numbered Hardcover** could build up your near links listings. This is just one of the solutions for you to be successful. As understood, triumph does not suggest that you have fabulous points.

Comprehending as skillfully as pact even more than additional will have enough money each success. neighboring to, the broadcast as competently as acuteness of this Age Of Aquariums Sabrina The Teenage Witch Numbered Hardcover can be taken as skillfully as picked to act.

The Truth Hurts - Leslie Goldman 2003

An honesty spell Sabrina is supposed to cast on her classmates is accidentally cast upon herself, and the truth comes pouring out about her friends and the disappearance of Salem, whom she is watching for her vacationing aunts.

San Francisco Earthquake,1906 - Kathleen Duey 1999

A wealthy San Francisco cattle rancher is willing to try anything to keep his son away from an eighteen-year-old housekeeper, but he may not be able to stop nature's course when the famous 1906 earthquake hits the city. Original.

Age of Aquariums - Bobbi J. G. Weiss 1999

The ancient city of Atlantis was sunk to the bottom of the sea under mysterious circumstances. Well, while cleaning out the school's new aquarium, Sabrina notices some rather unusual underwater inhabitants. Transforming herself into a tiny mermaid, she discovers the lost city of Atlantis. Sabrina wants to restore it to its rightful glory but can she do it without exposing her powers to Mr Kraft and her mortal classmates? And what if someone doesn't want it to be found?

While the Cat's Away - Margot Batrae 1999

When Salem accidentally swallows a Heart's Desire chip meant for Sabrina, he is transformed into a teenage boy, and Sabrina must figure

out how to transform him back into his feline form before he can take over the entire school.

Spying Eyes - Nancy Holder 1998

When a team of government scientists descends on Westbridge, on the lookout for signs of black magic, Sabrina tries to throw them off the trail while she struggles to reverse a spell she cast gone awry. Original.

Scarabian Nights - Nancy Holder 1999

When a souvenir that Sabrina's Aunt Vesta brings back from Egypt transports Sabrina, Salem, and Valerie back in time to ancient Egypt, the Cat Goddess of Bast puts a love spell on Salem and banishes Sabrina and Valerie to the maze of the Great Pyramid.

Sabrina's Guide to the Universe - Patricia L. Barnes-Svarney 1999

Readers join young witch Sabrina in exploring the solar system and visiting the new International Space Station, stars, planets, and galaxies, and can try out science projects and experiments

Topsy-Turvey - Paul Ruditis 2002

Sabrina is tired of her friends thinking that her life is perfect, so she casts a spell that will force them to see how her life really is, but something goes wrong and now she and her aunts don't have magic, but mortals do.

All You Need is a Love Spell - Randi Reisfeld 1998

When the entire school is bitten by the love bug, Harvey falls for another girl, and Sabrina begins to suspect that the Greek God of an exchange student may be responsible. Original.

International Journal of Comic Art - 2009

From the Horse's Mouth - Diana G. Gallagher 2001

Sabrina has two weeks to learn how to ride a cranky and lame horse named Mission Impossible, or the horse will be sent off to a low-rental stable, but Sabrina has ways of solving the problem by getting Mission Impossible to talk.

All that Glitters - Ray Garton 1998

When Sabrina's new purchase, a parcel of "wishdust" she buys at a witches' flea market, finds its way all over school, she must find a way to stop everyone's wishful thinking from ruining Friday's big dance. Original.

Off to See the Wizard - Nancy E. Krulik 2002

Sabrina travels into the future to find a powerful wizard.

Sabrina, the Teenage Witch - David Cody Weiss 1997

Sabrina, a young teenage witch, copes with the trials and tribulations of her special powers, in the first novel based on the popular television series. Original. TV tie-in.

Ten Little Witches - Nancy E. Krulik 2003

When Harvey's friend decides to hold an Other Realm Halloween party for mortals, Harvey brings Sabrina along, and when the host and several guests start disappearing, Sabrina's the only one willing and able to take on such a mystery.

Witch Way Did She Go? - Paul Ruditis 2001

Punished for abusing the power of the Magic Cue Ball, Sabrina and her cat Salem find themselves in the middle of a labyrinth in the Other Realm, and face obstacles trying to reach freedom.

Tiger Tale - Mel Odom 2001-08-28

After using a spell to show off in front of animal trainer and acrobat Jian while at the circus, Sabrina discovers that her actions have put in danger three magical tiger cubs, leaving her no choice but to rescue them.

Bridal Bedlam - Diana G. Gallagher 1999

When Sabrina's Aunt Vesta announces that she will be marrying a mortal following a whirlwind courtship, Sabrina sets out to teach Vesta how to do chores the mortal way, while Aunts Zelda and Hilda plan a normal wedding to fool the groom and his friends--who are unaware that Vesta is a licensed witch.

Knock on Wood - John Vornholt 2000

Spellbinding superstitions! After the Westbridge High football team wins an amazing two games in a row, the whole team becomes superstitious. But the teammates take things a little too far by refusing to shower or change their socks and underwear, thinking it will bring them more good luck. Sabrina and Dreama ask Principal Kraft to curb the boys' bad hygiene, but he thinks that if the football team continues to win, they can be as smelly as they want to be! So Sabrina and Dreama decide to teach the guys a lesson to show them how silly it is to be superstitious. But their plan backfires. Can Sabrina fix the problem or will the people of Westbridge have to be forever wary of breaking mirrors and walking under ladders?

Hounded by Baskervilles - Mercer Warriner 2002

After summoning Sherlock Holmes to help her understand "The Hound of the Baskervilles," Sabrina suffers an allergic reaction to her Animal Communications professor's dog, Baskerville, that spreads to other people.

Witchopoly - John Vornholt 1999

When Sabrina gets her father a new board game for Father's Day, her dad loses his powers during play, Salem receives a double dose of magic, and they all find themselves transported to a dangerous jungle realm full of monsters.

Millennium Madness - Pocket Books 2000

When something goes wrong with the Great Clock of the Other Realm, Sabrina decides to build a new one, but she must first collect souvenirs from twelve moments in history or magic everywhere is doomed.

What a Doll! - Nancy Krulik 2003

Toying with affections It's Halloween -- a witch's favorite holiday -- and

Sabrina and her friends have been invited to a major blow-out. The only problem is Roxie doesn't have a date, and she refuses to go to another party solo. While cruising past a toy store, Sabrina gets an idea.... Sabrina buys Hang Ten Kurt, everyone's favorite plastic hunk, and zaps him to life. It's love at first sight for Roxie. He's just her type -- strong and silent. But Kurt's definitely not ready for the real world, and Sabrina's got to find a way to shrink him down to size before Roxie finds out the truth...and gets crushed by her crush.

A Dog's Life - Cathy East Dubowski 1998

Sabrina inadvertently causes a lot of trouble for her friend Harvey, who brings his canine pet-sitting charge over for a visit and accidentally gets caught up in one of her spells.

Prom Time - Bobbi J. G. Weiss 1999

With her nemesis Libby planning the school prom, Sabrina decides to even things up by conjuring up a "fair wind," but her magic results in some unexpected and zany surprises that force Sabrina to figure out how to get things back to normal, before her dream prom night becomes a nightmare. Original.

Sabrina Down Under - Ellen Titlebaum 1999

Vacationing in Australia with Gwen, her British witch friend, Sabrina encounters Barnaby, a cute guy who turns out to be a merman.

Pirate Pandemonium - Mel Odom 2001

Sabrina is shocked when her Aunt Zelda's old pirate friend, Edwin "Eddie" Peas drops by and before she knows it, Sabrina is sailing the high seas searching for missing treasure with Salem, Aunt Zelda, and Eddie.

Milady's Dragon - Cathy East Dubowski 2001

Fed up with the lack of courtesy in modern society, Sabrina visits the local Medieval Faire and gets the idea to visit the age of chivalry, but she is not prepared for everything that entails.

The Witch That Launched a Thousand Ships - Nancy Krulik 2002

Sabrina's family reunion in Greece is more than she bargained for when she catches the eye of Zeus, and Hera puts her under a curse that seems likely to start a war between the Greeks and the Trojans, since her

witch's powers are no match for the goddess.

Dial "V" for Vengeance - Elizabeth Cage 1999

Spy Girls Jo, Caylin, and Theresa head for Rio to investigate a large Brazilian drug-smuggling operation and must join forces with Diva, owner of Rio's hottest nightclub and the daughter of the man who killed Jo's father, to stop the crooks. Original.

It's a Miserable Life! - Cathy East Dubowski 2000

After a hard and frustrating day, Sabrina makes a wish that she had never been born, and when Roland overhears her wish, he has no choice but to grant it.

Mummy Dearest - Mel Odom 2000

Turning back the sands of time... Sabrina's having blast! She has traveled back in time for a school project and is observing her archaeologist mother at a dig site in Egypt's Valley of the Kings. Then Sabrina finds the ancient tomb of Menkhotep. According to legend, once the tomb is opened a curse will haunt the descendants of the pharaoh's executioners. Has she inadvertently set forth a curse? And has she interfered with her parents' first meeting? If her mom and dad don't fall in love, she may never be born!

Up, Up, and Away - Nancy Holder 1999

With only a week to redo their science project, Sabrina, Harvey, Valerie, and Libby find themselves accidentally transported back to France in 1783, and held captive by the Montgolfier brothers, the inventors of the hot air balloon.

Where in the World Is Sabrina Spellman? - Paul Ruditis 2003

Staying awake the night before exams is a challenging task for Sabrina until she performs a spell to keep herself alert, but an unforeseen problem occurs the next day that has the rest of the school feeling rather sleepy.

Popular Series Fiction for K-6 Readers - Rebecca L. Thomas 2004

Because of their popularity, books in series are great vehicles for fostering literacy among all types of readers, who are almost always adamant about reading every title in the series--in series order. Yet traditional information sources on children's and YA literature include

very little about series fiction, so librarians often have difficulty managing this literature. This guide will be a rich resource and time-saver for librarians who work with children. It introduces users to the best and most popular fiction series of today, covering more than 1,000 series with over 10,000 titles, appropriate for elementary readers. Annotations also indicate series and titles accepted by some of the popular electronic reading programs (e.g., Accelerated Reading, Reading First). A numbered list of titles in the series follows.

Reality Check - Diana G. Gallagher 2000

Competing in the Other Realm spelling bee, Sabrina wins first prize--a reality check, which may be cashed at any time to change one instance of reality with no dire consequences, and she cannot decide how to use it.

The Age of Aquariums - Bobbi J. G. Weiss 1999

Assigned to clean the school's new aquarium, Sabrina discovers some most unusual underwater inhabitants, transforms herself into a tiny mermaid, and uncovers the lost city of Atlantis, populated by a tiny race of mer-people, in the fish tank. Original.

Wake-Up Call - Diana G. Gallagher 2001

Cell phone cat-astrophe When Salem tells Sabrina her aunts are going to get her a cell phone, she's thrilled. She'll be cool at school, and will be able to check in with her friends 24/7. So when Sabrina finds out that Salem was teasing her, she's totally annoyed, until she comes up with her own plan to have a phone -- magically. Problem is, magic phones can be a touch tricky. Sabrina's new cell keeps ringing, and won't shut off. Will Sabrina get the message before she gets into big trouble?

Christmas Crisis - Nancy E. Krulik 2003

Working as one of Santa's elves in the mall, Sabrina unknowingly depletes the real Santa's toy supply giving away toys to unhappy little shoppers, and with only days to spare, she must come up with a plan to save Christmas.

Witch Glitch - Leslie Goldman 2003

Mysterious occurrences take place after Sabrina and Morgan rearrange the furniture according to the feng shui practice, and Sabrina cannot figure out why her school confirms her resignation and Morgan's bank account is dry.