

Adventure Time The Art Of Ooo Chris Mcdonnell

Recognizing the habit ways to get this ebook **Adventure Time The Art Of Ooo Chris Mcdonnell** is additionally useful. You have remained in right site to start getting this info. get the Adventure Time The Art Of Ooo Chris Mcdonnell partner that we find the money for here and check out the link.

You could buy lead Adventure Time The Art Of Ooo Chris Mcdonnell or acquire it as soon as feasible. You could quickly download this Adventure Time The Art Of Ooo Chris Mcdonnell after getting deal. So, later you require the book swiftly, you can straight acquire it. Its as a result certainly simple and in view of that fats, isnt it? You have to favor to in this look

The Greatest Cult Television Shows of All Time - Christopher J. Olson 2020-05-29

Reaching back to the beginnings of television, *The Greatest Cult Television Shows* offers readers a fun and accessible look at the 100 most significant cult television series of all time, compiled in a single resource that includes valuable information on the shows and their creators. While they generally lack mainstream appeal, cult television shows develop devout followings over time and exert some sort of impact on a given community, society, culture, or even media industry. Cult television shows have been around since at least the 1960s, with *Star Trek* perhaps the most famous of that era. However, the rise of cable contributed to the rise of cult television throughout the 1980s and 1990s, and now, with the plethora of streaming options available, more shows can be added to this categorization. Reaching back to the beginnings of television, the book includes such groundbreaking series as *The Twilight Zone* and *The Prisoner* alongside more contemporary examples like *Crazy Ex-Girlfriend* and *Hannibal*. The authors provide production history for each series and discuss their relevance to global pop culture. To provide a more global approach to the topic, the authors also consider several non-American cult TV series, including British, Canadian, and Japanese shows. Thus, *Monty Python's Flying Circus* appears alongside *Sailor Moon* and *Degrassi Junior High*. Additionally, to move beyond the conception of "cult" as a primarily white, heteronormative, fanboy obsession, the book contains shows that speak to a variety of cult audiences and experiences, such as *Queer as Folk* and *Charmed*. With detailed arguments for why these shows deserve to be considered the greatest of all time, Olson and Reinhard provide ideas for discussion and debate on cult television. Each entry in this book demonstrates the importance of the 100 shows chosen for inclusion and highlights how they offer insight into the period and the cults that formed around them.

Manga Cultures and the Female Gaze - Kathryn Hemmann 2020-03-31

The female gaze is used by writers and readers to examine narratives from a perspective that sees women as subjects instead of objects, and the application of a female gaze to male-dominated discourses can open new avenues of interpretation. This book explores how female manga artists have encouraged the female gaze within their work and how female readers have challenged the male gaze pervasive in many forms of popular media. Each of the chapters offers a close reading of influential manga and fancomics to illustrate the female gaze as a mode of resistant reading and creative empowerment. By employing a female gaze, professional and amateur creators are able to shape and interpret texts in a manner that emphasizes the role of female characters while challenging and reconfiguring gendered themes and issues.

Adventure Time - The Art of Ooo - Pendleton Ward 2014-10-14

Adventure Time: The Art of Ooo is the first book to take fans behind the scenes of Finn the Human's and Jake the Dog's adventures in the postapocalyptic, magical land of Ooo. Packed to the seams with concept art and storyboards, this lavishly illustrated tome offers an all-access pass into the Emmy Award-winning show team's creative process. It is the perfect companion to and celebration of this groundbreaking, award-winning series.

Stringers - Chris Panatier 2022-04-12

A genius is abducted by an alien bounty-hunter for the location of a powerful inter-dimensional object. Trouble is, he can't remember a thing. Ben isn't exactly a genius, but he has an immense breadth of knowledge. Whether it's natural science (specifically the intricacies of bug sex), or vintage timepieces, he can spout facts and information with the best of experts. He just can't explain why he knows any of it.

Another thing he knows is the location of the Chime. What it is or why it's important, he can't say. But this knowledge is about to get him in a whole heap of trouble, as a trash-talking, flesh construct bounty hunter is on his tail and looking to sell him to the highest bidder. And being able to describe the mating habits of Brazilian bark lice won't be enough to get him out of it. File Under: Science Fiction [Bloom of God | Patton you on the back | Eels Aplenty | Some Aliens Just Suck]

BoJack Horseman: The Art Before the Horse - Chris McDonnell 2018-09-04

Netflix's *BoJack Horseman* has quickly become one of the most critically acclaimed animated comedy series in recent memory. Set in an off-kilter, cynically spun rendering of modern-day Hollywood, the show follows washed-up horse actor BoJack Horseman (voiced by Will Arnett) as he attempts to turn his life around. *BoJack Horseman: The Art Before the Horse* is the official behind-the-scenes companion to this cult-hit series. Part oral history sourced from original interviews with the show's cast and crew, part art book—including sketches, storyboards, and background art—this book will trace the series from conception to post-production. Beginning with the initial development of creator/ showrunner Raphael Bob-Waksberg and production designer Lisa Hanawalt's inimitable aesthetic vision, *The Art Before the Horse* goes on to reveal all of the moving parts—direction, writing, casting, animation, and music—that come together to form this uniquely bleak, emotionally potent, very funny show. Also Available: *BoJack Horseman 2019 Wall Calendar* (ISBN: 978-1-4197-3177-8)

Adventure Time - Kevin Cannon 2018

Finn and Jake must venture out of the newly-discovered Adventure-themed theme park to reverse the Wish Witch's spell and stop the doubles now appearing in every corner of the Candy Kingdom.

Unfiltered - Jon M. Gibson 2008

Documents the career and achievements of the animation pioneer of such films and shows as *Fritz the Cat*, *The New Adventures of Mighty Mouse*, and *The Lord of the Rings*, in a volume that features pre-production art, animation cells, and previously unseen rough sketches. 35,000 first printing.

Reed Gunther - Shane Houghton 2011

"The goofy bear-riding cowboy, Reed Gunther, saddles up for adventure as he faces off against underground mole-creatures, a zombified version of John Henry and more monsters than one cowboy should have to fight."--P. [4] of cover.

Steven Universe: the Tale of Steven - Rebecca Sugar 2019-10-29

The official picture-book adaptation of "Change Your Mind" by series creator Rebecca Sugar! In 2019, Cartoon Network aired a pivotal episode in its Emmy- and Annie-award nominated series *Steven Universe*: The hour-long special "Change Your Mind" revealed the highly anticipated culmination of Pink Diamond's storyline. A companion book to the series, *The Tale of Steven* tells the story of "Change Your Mind" in the same style as the New York Times bestselling *The Answer*. Featuring an unusual and thought-provoking interactive format, readers will follow the story of Pink Diamond's escape from Homeworld, Rose Quartz's life on Earth, and the creation of *Steven Universe*, from multiple conflicting perspectives. *The Tale of Steven* will be an irresistible keepsake for *Steven Universe* fans of all ages. From the back cover: Once upon a time, a silly, impossible little Gem named Pink Diamond ran away from her Homeworld to the planet Earth. She transformed into Rose Quartz and gave up her existence to create a half-human child, Steven Universe. But so long as Steven has her Gem, can they BOTH exist? Is he her? Is she him? Is she trapped

inside his Gem? This is so DISORIENTING! In a story unlike any other-- made up of multiple points of view-- who gets to tell the Tale of Steven?

Sasquatch's Big Hairy Drawing Book - Chris McDonnell 2011

This hilarious and inventive drawing book by animator Chris McDonnell features page after page of off-the-wall gags and fill-in doodle prompts. McDonnell's infectious humor recalls MAD magazine at its finest. Ideal for an instant laugh or for anyone looking to spark their creative side, this interactive volume is the ultimate resource for fun with pen and paper.

Kinky College - Broken Arrow 2015-01-20

In a world where science has discovered that men fucking women in the ass makes men and women better students, colleges and universities everywhere have instituted Surprise Anal Sex Week to relieve tension and increase success. Follow the adventures of Kate, Betty, Yui, Viera, Sarah, Anna and more on this week of unrestricted anal sex!

[Adventure Time: The Art of Ooo](#) - Chris McDonnell 2014-10-14

A behind-the-scenes tour of the post-apocalyptic land of Ooo presents concept art and storyboards that trace creator Pendleton Ward's early influences while chronicling the processes of the show's writers, actors, and animators.

Steven Universe: End of an Era - Chris McDonnell 2020-10-13

The official sequel to the bestselling Steven Universe: Art & Origins Steven Universe: End of an Era is the eagerly anticipated follow-up to the bestselling behind-the-scenes companion book Steven Universe: Art & Origins. Showcasing new concept art, storyboards, background paintings, and exclusive interviews, End of an Era will update the history of the Emmy Award-winning series to cover season four through to the critically acclaimed finale, "Change Your Mind," and beyond. Fans can expect a special focus on creator and showrunner Rebecca Sugar's elaborate process for creating the lore for the series, as she and the crew reveal how they discovered and developed the complete story arc for each character, as well as how they were able to design a show that so refreshingly captures and celebrates the experience of childhood. Steven Universe: End of an Era is a heartfelt send-off to one of the most progressive, imaginative, and beloved animated series of our time.

Adventure Time Comics - DEREK. FRIDOFIS 2017-05

The Art of Over the Garden Wall - Patrick McHale 2017

"A complete tour through the development and production of the hit animated miniseries Over the Garden Wall, this volume contains hundreds of pieces of concept art and sketches"--

Zombies on Film - Ozzy Inguanzo 2016-09-13

ZOMBIES ON FILM chronicles popular culture's greatest and most terrifyingly intriguing monsters in the very medium their shuffling, rotting, flesh-eating characteristics were shaped--at the movies! Spanning nearly a century, the zombie genre has been built by a creative and cultural transfer of influences from generation to generation of storytellers, filmmakers, and artists. This book tells the remarkable true story behind the creative and independent-spirit that shaped a legacy, from its cinematic inception and evolution to its ultimate rise to pop culture prominence, covering the most popular, most influential, most overlooked--and of course, the most gory and terrifying--films featuring zombies. Author Ozzy Inguanzo's insightful, witty, and informative text is complemented by more than 300 photographs, movie posters, and behind-the-scenes images spanning nine decades of classic films including Bela Lugosi's White Zombie (1932), George Romero's landmark Night of the Living Dead (1968), and Lucio Fulci's cult classic Zombie (1979), as well as offerings from blockbuster directors such as Peter Jackson's Dead Alive (1990), Zack Snyder's Dawn of the Dead (2004), and more recent entries like the breakthrough series The Walking Dead (2010) and the international sensation World War Z (2013). Expertly curated and filled with images spanning the breadth of cinematic history, ZOMBIES ON FILM is ideal for film fans, students, and pop culture junkies.

The Adventure Time Encyclopaedia (Encyclopedia) - Martin Olson 2013-07-22

What time is it? Adventure Time™! Explore the magical world of Ooo with Jake the Dog and Finn the Human, along with the Ice King, Princess Bubblegum, Marceline the Vampire Queen, and all your favorite Adventure Time characters, in this New York Times bestselling companion book to Cartoon Network's hit

animated series. Written and compiled by the Lord of Evil himself, The Adventure Time Encyclopaedia matches the playful, subversive tone of the television series, detailing everything anyone will ever need to know about the postapocalyptic land of Ooo and its inhabitants—secret lore and spells, fun places you should visit and places where you will probably die, whom to marry and whom not to marry, how to make friends and destroy your enemies—plus hand-written marginalia by Finn, Jake, and Marceline. An indispensable guide to the show fans love to watch, this side-splittingly funny love letter to Adventure Time is sure to appeal to readers of all ages. Heck yeah! From the Back Cover: Written by the Lord of Evil Himself, Hunson Abadeer (a.k.a. Marceline the Vampire Queen's dad), to instruct and confound the demonic citizenry of the Nightsphere, The Adventure Time Encyclopaedia is perhaps the most dangerous book in history. Although seemingly a guidebook to the Land of Ooo and its postapocalyptic inhabitants, it is in fact an amusing nightmare of literary pitfalls, bombastic brain-boggles, and ancient texts designed to drive the reader mad. Complete with secret lore and wizard spells, fun places you should visit and places where you will probably die, advice on whom to marry and whom not to marry, and how to make friends and destroy your enemies, this volume includes hand-written marginalia by Finn, Jake, and Marceline. Arguably the greatest encyclopaedia ever written since the beginning of the cosmos, it is also an indispensable companion to humans and demons who know what time it is: Adventure Time! Praise for The Adventure Time Encyclopaedia: "Even if you're an adult Adventure Time fan, the book will make you feel like you're 10 again." —USA Today's Daily Candy blog "The brand-new Adventure Time Encyclopaedia will tell viewers everything they need to know about the post-apocalyptic magical land and its inhabitants." —Entertainment Weekly's Family Room blog "The . . . Encyclopaedia will appeal to Adventure Time fans who want to delve deeper into the show's mysterious back story and bizarre details." —The Los Angeles Times' Hero Complex blog

Trees of Delhi - Pradip Krishen 2006

[Meathaüs](#) - Meathaüs 2008

Adventure Time - Ryan North 2015-11-24

"Originally published in single magazine form as Adventure Time 30-34"--Title page verso.

Adventure Time: The Official Cookbook - Jordan Grosser 2016-11-29

Grab your friends and get cooking in the land of Ooo with Adventure Time: The Official Cookbook, featuring recipes from all your favorite characters and kingdoms. In the Founders' Island Library, Finn discovered the remains of an old cookbook filled with dishes such as "lasagna" and "boiled eggs." And he was pretty sure that the cookbook had belonged to his mom at some point. Weird. But a lot of the pages had been lost to the cruel sands of time. So Finn took it upon himself to fill up the book with as many crazy delicious food ideas as he could. And since that only filled around six pages, he recruited Jake, Marceline, Princess Bubblegum, and the other citizens of Ooo to help complete the cookbook. There was pouring! There was mixing! There was a pasta-related Wizard Battle! Are you ready to feast your eyes and prepare your stomach for the most awesome, most delicious meals this side of the Candy Kingdom? Grab your friends and start cooking, Ooo-style, with Adventure Time: The Official Cookbook.

Adventure Time - Pendleton Ward 2015

Finn is about to fall head-first into an adventure so intense, he'll never remember it! Finn tries to take on the Mnemonoid only to wake up in the future with no recollection what has happened in the time jump! With his pals Jake, Princess Bubblegum, and Marceline, Finn must remember how to beat this mean dude before he forgets everything else! Collects issues #30-34.

Making Stuff and Doing Things - Kyle Bravo 2017

Making Stuff and Doing Things is probably the most useful book on the planet. It's been called more important than the Bible. It's an indispensable handbook full of basic life skills for the young punk or activist, or for anyone else who's just trying to get stuff done - without having to have loads of money. The book started as a '90s zine with dozens of contributors setting down the most important skills they knew in concise, often hand-written pages. If you want to do it all yourself or do it together, this book has it all. Honestly, you'll never be bored again.

DOOM DOOM DOOM: the Art of Invader Zim - Chris McDonnell 2019-04-02

Created by indie comics artist Jhonen Vasquez, Invader Zim tells the story of extraterrestrial outcast Zim, from the planet Irk. With the assistance of his malfunctioning robot GIR, Zim repeatedly tries (and fails) to execute his dastardly plan to conquer Earth, all while masquerading as an average elementary school student. DOOM DOOM DOOM: The Art of Invader Zim is the definitive history of both the fan-favorite series and the upcoming Invader Zim television movie Enter the Florpus, airing in spring 2019. A fully authorized, all-access compendium of never-before-published production art, storyboards, behind-the-scenes photos, and ephemera, the book will feature exclusive, interviews with Vasquez and other key crewmembers that reveal the origins, art, and imagination behind one of Nickelodeon's most beloved turn-of-the-millennium series.

Steven Universe: Art & Origins - Chris McDonnell 2017-07-11

Steven Universe: Art & Origins is the first book to take fans behind the scenes of the groundbreaking and boundlessly creative Cartoon Network animated series Steven Universe. The eponymous Steven is a boy who—alongside his mentors, the Crystal Gems (Garnet, Amethyst, and Pearl)—must learn to use his inherited powers to protect his home, Beach City, from the forces of evil. Bursting with concept art, production samples, early sketches, storyboards, and exclusive commentary, this lavishly illustrated companion book offers a meticulous written and visual history of the show, as well as an all-access tour of the creative team's process. Steven Universe: Art & Origins reveals how creator Rebecca Sugar, the writers, the animators, and the voice actors work in tandem to bring this adventure-packed television series to life.

Adventure Time - Ryan North 2012-11-06

When The Lich breaks free of his magical prison and wants to destroy all of the Land of Goo, Jake the dog, Finn the human, Princess Bubblegum, and Marceline the Vampire Queen must right the kingdoms once again.

Learn to Draw Adventure Time - Cartoon Network Cartoon Network Books 2015

Help create Finn and Jake's next epic adventure! This step-by-step drawing guide will help you master the art of Jake's bendy legs, Princess Bubblegum's perfect hair, the Ice King's dangerously-pointy nose, and more! Learn to draw your favorite characters from the hit show Adventure Time, and get ready to send them on new wild adventures from your own imagination.

Adventure Time: The Original Cartoon Title Cards (Vol 2) - Pendleton Ward 2015-08-04

Adventure Time's adorably weird and wonderful post-apocalyptic world has captured the hearts of fans worldwide. Featuring all the title cards from seasons 3 and 4 of the show, plus early sketches, creator commentary, and exclusive insights into the vast and varied inspirations behind the art, the second volume of Adventure Time: The Original Cartoon Title Cards is an absolute must-have for every fan.

The Art of Regular Show - Shannon O'Leary 2015-09-15

The Emmy Award-winning Regular Show, created by JG Quintel, is a jewel in the Cartoon Network crown with over 100 million viewers globally. The series follows the hilarious and surreal adventures of blue jay Mordecai and his best friend, Rigby the raccoon, as they make their days working at a local park anything but regular. Mordecai and Rigby are joined by their boss Benson, an explosively angry gumball machine, yeti groundskeeper Skips, loveable lollipop man Pops and other weird and wonderful friends. This is the world of polar-bear portals and demonic hot-dogs where adventure can be found in the most surprising places. This book gives fans a sneaky peek behind the scenes of the show. Explore the creative process from sketch to finished scene with plot and script secrets from JG Quintel, in-depth interviews with the cast and crew and never-before-seen original artwork. You'll learn how to draw your favorite Regular Show characters, get awesome episode storyboards and see exclusive sketches. This all-access art book allows you to see your favorite animated show as never before. © 2014 Cartoon Network. Regular Show, Cartoon Network, their logos, and all related characters and elements are trademarks of and © to Cartoon Network.

Angry Birds - Danny Graydon 2013

In 2009 Rovio Entertainment wowed the world when it unleashed an unlikely phenomenon, 'Angry Birds'. This book goes behind the scenes to deliver in-depth insight into the remarkable artistry that goes into creating each game. It also features artwork and revealing interviews with the game's creators.

The Simpsons Family History - Matt Groening 2014-09-23

A history of the famous cartoon family unravels twenty-five years of Simpsons facts and fun from the TV show and presents them in a chronological format.

Arnie, the Doughnut - Laurie Keller 2018-12-18

This ebook includes audio narration. A deliciously imaginative story about friendship—from the author / illustrator of The Scrambled States of America. Arnie was fascinated as he watched the customers stream into the bakery. One by one, doughnuts were chosen, placed in paper bags, and whisked away with their new owners. Some went by the dozen in giant boxes. "Good-bye!" Arnie yelled to each doughnut. "Have a good trip!" "This is so exciting!" Arnie beamed. "I wonder who will choose ME?" At first glance, Arnie looks like an average doughnut—round, cakey, with a hole in the middle, iced and sprinkled. He was made by one of the best bakeries in town, and admittedly his sprinkles are candy-colored. Still, a doughnut is just a doughnut, right? WRONG! Not if Arnie has anything to say about it. And, for a doughnut, he sure seems to have an awful lot to say. Can Arnie change the fate of all doughnuts—or at least have a hand in his own future? Well, you'll just have to read this funny story and find out for yourself. This title has Common Core connections Arnie, the Doughnut is a 2004 Bank Street - Best Children's Book of the Year.

Adventure Time: Hero Time with Finn and Jake - Brandon T. Snider 2016-06-07

In this ultimate guide to the lives Finn the Human and Jake the Dog, Adventure Time's most epic duo provides all the instructions needed to rescue princesses, explore deadly dungeons, and save the world from unspeakable evil. When grass ogres, Nightsphere demons, and hooligans threaten the helpless citizens of Ooo, Finn the Human and Jake the Dog are on the scene to defeat evil and school the world on the art of coming to the rescue. Now Ooo's most epic duo has written the ultimate guidebook to rescuing princesses, exploring deadly dungeons, and performing other generally heroic deeds. Passed back and forth between Finn and Jake during their adventures, this battle-scarred notebook also contains commentary from Princess Bubblegum, Marceline, BMO, and other inhabitants of the Land of Ooo. Chock full of removable items such as an ultimate Wizard Battle poster, BMO's Wheel of Heroic Deeds, and other carefully preserved artifacts, Hero Time by Finn and Jake is the last word on saving the world from unspeakable evil. TM & © Cartoon Network (s15)

Imps and Monsters: Ten Years of Art by Justin Hillgrove - Justin Hillgrove 2016-02-01

Adventure Time 100 Project - Pendleton Ward 2018-06-05

Finn, Jake, and the entire Adventure Time crew take center stage in Hero Initiative's famous "100 Project" format! 100 of the top artists working in the comic industry come together in support of The Hero Initiative with this collection of never-before-seen art. Each page is a one of a kind piece of art created just for this project, from artists like Jeffrey Brown, John Cassaday, Emi Lenox, Bill Sienkiewicz, Walt Simonson, and many more. This art book benefits The Hero Initiative, an organization which helps support longstanding comic industry professionals, including creators, in need during various times of financial trouble. Learn more about the 100 Projects here: <https://www.heroinitiative.org/the-100-projects/>

The Art of Cuphead - Studio MDHR 2020-03-17

Get transported back to the golden age of 1930s animation with an art book celebrating the acclaimed run & gun game, Cuphead! Each page of this curated collection of artwork is designed to capture the vintage look and feel of the 1930's. Take a gander at the game's traditional hand-drawn frame-by-frame animation. Peek at the early concepts, production work, and early ideas that went into the making of Cuphead's characters, bosses, stages and more including never-before-seen content from the upcoming DLC! Relive the most cherished and challenging moments of Cuphead and Mugman's adventure to reclaim their souls from The Devil, all in a way you've never seen before! Guided by personal insights from game directors Chad and Jared Moldenhauer, take a one-of-a-kind trip through the Inkwell Isles and discover an all-new appreciation for Cuphead's animation style and challenging retro gameplay. Dark Horse Books and Studio MDHR are thrilled to present The Art of Cuphead! This vintage-style art extravaganza is the perfect book for fans of Cuphead!

Tales from the Land of Ooo - Max Brallier 2013-03-21

Tales from the Land of Ooo takes the reader on a unique journey into the world of Adventure Time in this

64-page collection of original, off-the-wall short stories featuring full-color illustrations and a flexi-bound cover.

[Adventure Time: Jake](#) - Christopher Hastings 2019-05-14

A compilation of the most memorable and important Jake-centric Adventure Time stories published by KaBOOM! It's Adventure Time with Jake and you! Join Jake on the most algebraic adventure imaginable with tales all about the best canine pal you could ask for in the Land of Ooo. From teaching everyone how to cook to teaming up with Finn to fight every foe imaginable, Adventure Time: Jake collects all the stories that make the Eisner Award-winning series perfect for fans of all ages. Join an all-star cast of creators, including Christopher Hastings (Adventure Time, Gwenpool), James Asmus (The Amazing Spider-Man), Derek Fridolfs (DC Comics: Secret Hero Society), Nicole Andelfinger (Lumberjanes, Regular Show), and more in this timeless collection of Jake's greatest Adventure Time stories.

[The Art of Steven Universe: The Movie](#) - Cartoon Network 2020-03-03

Go behind the scenes of Cartoon Network's highly anticipated film with this unique art book! This magical

deep-dive into Steven Universe The Movie is designed by Ryan Sands (Frontier) in conjunction with Steven Universe creator Rebecca Sugar! See preliminary character designs, witness the formation of settings and storyboards, and discover the art that shaped the full-length movie! It's a new kind of artistic adventure with Garnet, Amethyst, Pearl, and--of course--Steven.

The Art of Supercell: 10th Anniversary Edition - Supercell 2021-03-02

A first-of-a-kind tome that includes a plethora of art along with commentary showcasing the development of all the Supercell games!! Chronicling each in release order, this volume is a must own for any fan of Clash of Clans, Brawl Stars, Hay Day, Clash Royale, and Boom Beach. Explore each aspect of these games, from developmental concept pieces, to finished, fully rendered environmental shots. This book also gives a one-of-a-kind look into the games that have never been released, as well as commentary from the Supercell team! Dark Horse Books and Supercell proudly present The Art of Supercell: 10th Anniversary Edition. A perfect retrospective for your collection!